Levi Davis III

3D Generalist and Motion Graphics Artist

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215-300-7700

Experience

3D Visual Artist   September 2018 - Present
Wayfair
- Lit, rendered, and performed material work on high quality, photorealistic 3D product shots
- Maintained brand looks and was adaptive to changes in lighting standards

Motion Graphics Associate   May 2018 - Aug 2018
Philadelphia 76ers
- Created and animated 2D & 3D motion graphics videos, gametime crowd prompts, lower thirds and other visual content on brand and in a timely manner

3D and Motion Graphics Artist   May 2015 - May 2018
Rochester Institute of Technology Production Services
- Responsible for 3D asset and environment creation, lighting, shading, rendering, and animation
- Helped develop pipeline and workflow strategies for some projects

Education

Rochester Institute of Technology   Graduated in May 2018
Bachelor of Fine Arts in Film & Animation
Concentration: 3D Animation

Software Knowledge

Autodesk Maya	Unreal Engine 4	Adobe Premiere Pro
Autodesk 3DS Max	Substance Painter	Adobe Illustrator
Maxon Cinema 4D	Substance Designer	Adobe InDesign
ZBrush	Nuke	Trapcode Particular
V-Ray	Adobe After Effects	Trapcode Form
Arnold Renderer	Adobe Photoshop	Optical Flares

Skills

3D Lighting, Shading & Rendering	Optimization	Python scripting (elementary proficiency)
3D Texture Creation	Mac & PC proficiency	Basic drawing and design skills
3D Modeling & Sculpting	Digital Photography	Process-driven
Motion Graphics Design & Animation	Working on a pipeline	Adaptable worker
Compositing	Database Usage & Organization	Team player

Accomplishments

Received Wayfair's *Above and Beyond* Award, Feb 2019
Adobe Certified Associate - Adobe Premiere Pro CS6

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artstation.com/levidavisiii